Join the Discord!

DevLUp FSU GBM #4

Dawn of Dion Update

Upcoming jams: Brackey's 2026.1 (Feb 15-22), Mini Jam 203 (Jan 29-Feb 1)

2 February, 2026

Our Meeting Schedule:

Date	GBM	GBM Title	Secondary Event	Presenter
9 Jan		(No Meeting)	(Involvement fair?)	
15 Jan	1	Intros, Icebreakers, and Retrospectives		Everyone
21 Jan	2	Unity 201 (what new things?)	In the Co-Lab	Jake
29 Jan	3	2D Art -- Pixel and ...not pixel?	In the Pitch Room ↓	Calvin & Ares
5 Feb	4	2D Animation -- Frames and Tweening	(May have to move)	Calvin & Ares
12 Feb	5	Making Music for Non-Musicians		Marsh
19 Feb	6	Blender 201 -- Tidbits		Hailie
26 Feb	7	Unity 202 -- Lighting		Jake & Marsh
5 Mar	8	Prototyping Levels		Marsh
12 Mar	9	1 HOUR LEVEL DESIGN JAM		David
19 Mar		Spring Break		🐦
26 Mar	10	Sound Design and the Art of Foley	(May have to move)	Yusong
2 Apr	11	Unity 203 -- A*, Agents and Navmesh		Jake & Marsh
9 Apr	12	Online Portfolios (HTML Basics) -WICS collab		Hailie
16 Apr	13	Writing For Games	(May have to move)	Screenwriting Club
23 Apr	14	Year's Out Celebration!		Everyone

#👀showoff

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Unity Environment