

Join the Canvas!



Today's code: ARTSTUFF

Upcoming jams: nothing special

**18 September, 2025**

# DevLUp FSU

## GBM #3

Free Assets

# Lesson Plan

- Why use other people's stuff?
- Intro to Copyright
- Where to find assets
- Try it yourself!

# Our Meeting Schedule:

Date	GBM GBM Title	Secondary Event	Presenter
28 Aug	(No Meeting)	(Involvement fair?)	
4 Sep	Hello! Introduction and Icebreakers		Everyone
11 Sep	Intro to Unity		Jake & Ares
18 Sep	Art on a Budget (or How to Use Free Assets)	our sponsor	Calvin
25 Sep	Intro to Git and How to Work Together		Jackson & Hailie
2 Oct	PlayStation Recruiter Talk		Milan Sewell
9 Oct	Materialising Game Design: Planning and Prototyping		Marsh
16 Oct	1-Hour Design Jam		David
23 Oct	Intro to Blender Modelling	DevilUp Horror Jam (24-26)	Jake & Ares
30 Oct	Mechanics vs. Narrative: an Exploration	DevilUp Horror Jam Showoff	Calvin
6 Nov	Linear Narratives and the Almighty Flowchart		Calvin
13 Nov	3D Animation		Jake & Ares
20 Nov	Puzzle Design		Marsh
27 Nov	Thanksgiving		Squanto
4 Dec	What Have We Learned? A Discussion	Project milestone	Everyone
11 Dec	Finals Week!		No one?

# Interest Form!



#**00showoff**

# Why use other people's stuff?

- You're not good at everything
- You're on a time crunch
- You want to prototype your game with real assets

# What is copyright?

- You know what copyright is.

# Why should I care?

- Don't be a jerk.

# Creative Commons

- Licenses that let other people use the work
- Least restrictive are CC0 and Public Domain

LICENSES	TERMS
	 <b>Attribution</b> Others can copy, distribute, display, perform and remix your work if they credit your name as requested by you
	 <b>No Derivative Works</b> Others can only copy, distribute, display or perform verbatim copies of your work
	 <b>Share Alike</b> Others can distribute your work only under a license identical to the one you have chosen for your work
	 <b>Non-Commercial</b> Others can copy, distribute, display, perform or remix your work but for non-commercial purposes only.
	
	

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Discord: [OpenGameArt](https://discord.gg/DaQ4NcCux)  
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IRC: #OpenGameArt on [freegamedev.net/irc/#opengameart](https://freegamedev.net/irc/#opengameart)

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**ACTIVE FORUM TOPICS - **

[\(VIEW MORE\)](#)

- Sharing My Music and Sound FX - Over 2500 Tracks *1 hour 1 min ago* by [psychicparrot](#)
- Fantasy World Map 22 hours 39 min ago by [Stolenham53](#)

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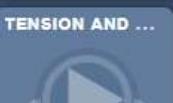
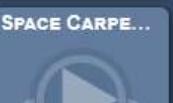
**LEGAL NOTICE REGARDING NFTs:**

**WARNING: NFT fraud & NFT scams.**

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**POPULAR THIS WEEK - [\(VIEW MORE\)](#)**

 **MOBILE CONT...**  
 **FANTASY TOW...**  
 **AS FAST AS YO...**  
 **LONELY ECHOES**  
 **SOUND BLIP E...**  
 **CARTOON SAD ...**

 **TENSION AND ...**  
 **8BIT ACTION FI...**  
 **SILLY FOOTY M...**  
 **SPACE CARPE...**  
 **EVIL AWAIT...**  
 **20 CUPS, 4 CH...**

# Unity Asset Store

Mostly paid, but some free stuff—all types of goodies

 MIRROR NETWORKING Mirror ★★★★★ (313) FREE <a href="#">Add to My Assets</a>	 JEAN MORENO Cartoon FX Remaster F... ★★★★★ (442) FREE <a href="#">Add to My Assets</a>	 KEVIN IGLESIAS Human Basic Motions F... ★★★★★ (141) FREE <a href="#">Add to My Assets</a>	 FMOD FMOD for Unity (2.02) ★★★★☆ (81) FREE <a href="#">Add to My Assets</a>	 KYRYLO KUZYK PrimeTween - High-Per... ★★★★★ (106) FREE <a href="#">Add to My Assets</a>	 FIRSTGEARGAMES FishNet: Networking Ev... ★★★★★ (197) FREE <a href="#">Add to My Assets</a>
 UMA STEERING GROUP UMA 2 <a href="#">View Details</a>	 PILOTO STUDIO Piloto Studio Shaders <a href="#">View Details</a>	 ROWLAN StampIt! Collection - F... <a href="#">View Details</a>	 HOVL STUDIO Magic Effects FREE <a href="#">View Details</a>	 BOXOPHOBIC FREE Skybox Extended... <a href="#">View Details</a>	 YASIRKULA In-game Debug Console <a href="#">View Details</a>

# Visual Assets

- [Kenney.nl](#) (2D and 3D)
  - Also has [Creature, Ship and Avatar](#) creators
- [Poliigon](#) (3D + textures, Blender add-on)
- [Miziziz' Retro 3D Graphics Collection](#)
- [itch.io's game assets](#) (2D and 3D)
- [Polyhaven](#) (3D + textures)

# Audio Assets

- [Freesound.org](https://freesound.org) (Music and SFX)
- [Nihilore](https://nihilore.com) (Music)
- [Pixabay](https://pixabay.com) (SFX–also has some 3D models)
- [ZapSplat](https://zapsplat.com) (SFX)
- Your mouth (it's fun!)

# Other Assets

- [fonts.google.com](https://fonts.google.com) (Fonts, all completely free)
- [dafont.com](https://dafont.com) (Fonts)
- [Mixamo](https://mixamo.com) (3D animations for humanoids)

# Activity Time

- Split up into teams
- Each team gets a game theme
- You have 10 minutes to find some assets (at least 1 from each category) that fit the theme

# Free Tools You Haven't Heard Of

- [Bfxr](#) (8-bit sound)
- [Bosca Ceoil](#) (8-bit music)
- [Enigma Virtual Box](#) (.exe packaging)
- [LibreSprite](#) (Pixel art-like Aseprite, but free)

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