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# DevLUp FSU

## GBM #1



### Intro to DevLUp

September 5th, 2024

# Welcome to DevLUp at FSU!

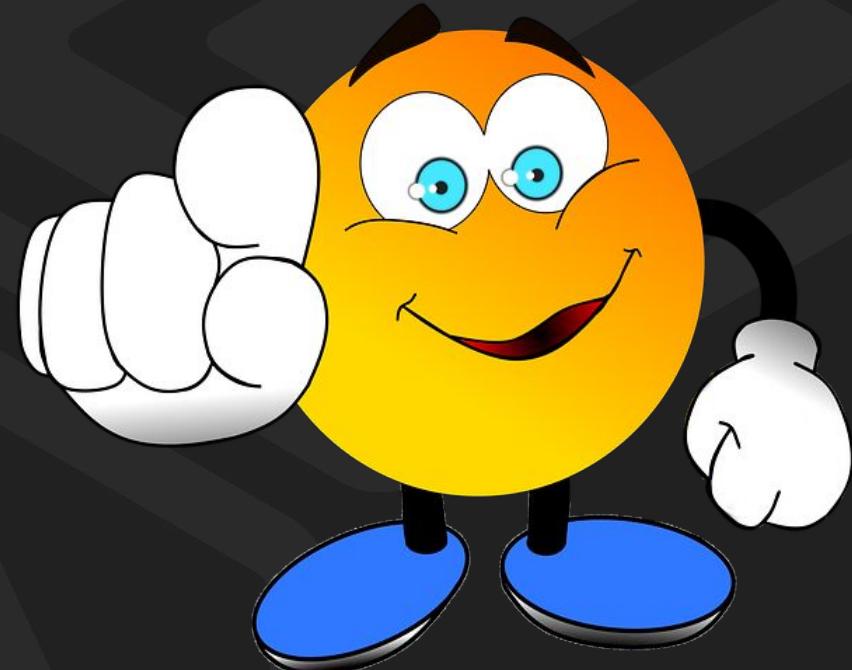


# Lesson Plan

- Who is DevLUp for?
- What is DevLUp?
- What is Godot?
- How to use #showoff
- Game Jam
- Meet the Team
- #career-development
- Club Project

# Who is DevLUp FSU for?

- YOU!!!!
- And everyone who has an interest in Game Development!
- More specifically programming, game design, 2D and 3D art, sound design, music composition and production, and more!



*Figure 1: It's for you!!!!!!*

What even is a “*DevLUp*”??!?



# “DevLUp” is

Previously known as the UF Game Developers’ Association, DevLUp is a non-profit student organization that works to bring game development to schools across Florida.

We’re a branch of the  
DevLUp Community.

that one's us →



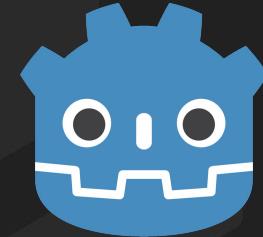
# Being a “branch” means

We are mostly independent and run our organization however we like.

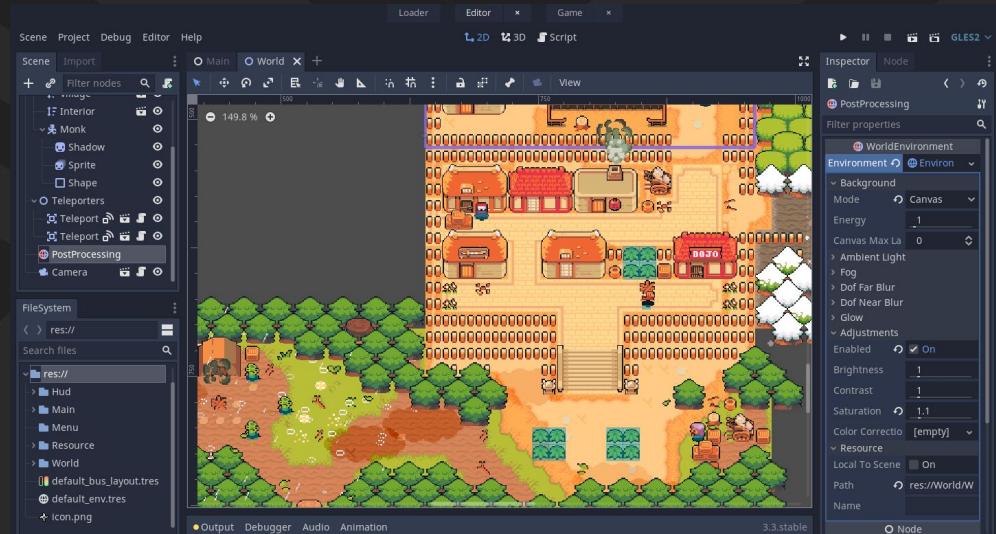
We also have access to all of DevLUp’s tools and resources.

- A community of student and alumni game developers
- Inter-university Game Jams
- A place to organize and update your games portfolio

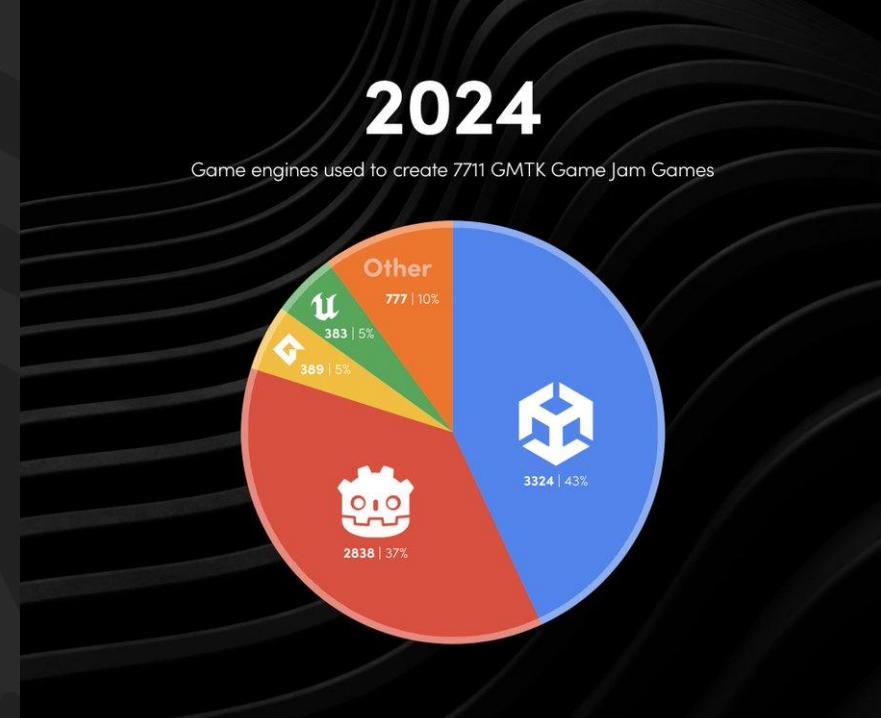
# What is “Godot”?



- Game Engine
- Open Source
- Custom Scripting Language
  - GDScript
  - Similar to Python
- 2D and 3D



# Godot is Gaining in Popularity





Made  
in  
Godot  
2023



# showoff

how to use:  
# 00 showoff

# DevLUp Wide Game Jam!!!

- 48-Hour Game Jam
- With other DevLUp Branches:
  - UF, FIT, FAU, and others
- Date TBD - likely October / November



*THIS IS DEVLUP!*

# Meet the Team

read more about us at: [fsu.devlup.org/about](http://fsu.devlup.org/about)

# Dion Tryban - President

@trikzon on 

*Computer Science, Senior, he/they*

I like tea and pizza.

I have a cat named Zelda (pictured).

My favorite games are Minecraft, Factorio, Firewatch, and Portal 2.

I make Minecraft mods.

Come to me with questions about Godot!



# Jake Younan - Vice President

@.xloopex on 

*Computer Science, Junior*

My name's Jake. I like to 3D model, BBQ, play volleyball, and skateboard.

Some of my favorite games are Breath of the Wild, Elden Ring, and everything 3D Doom.

Ask me about Blender questions and I'll try to answer them!



# Chris Swezy - Secretary

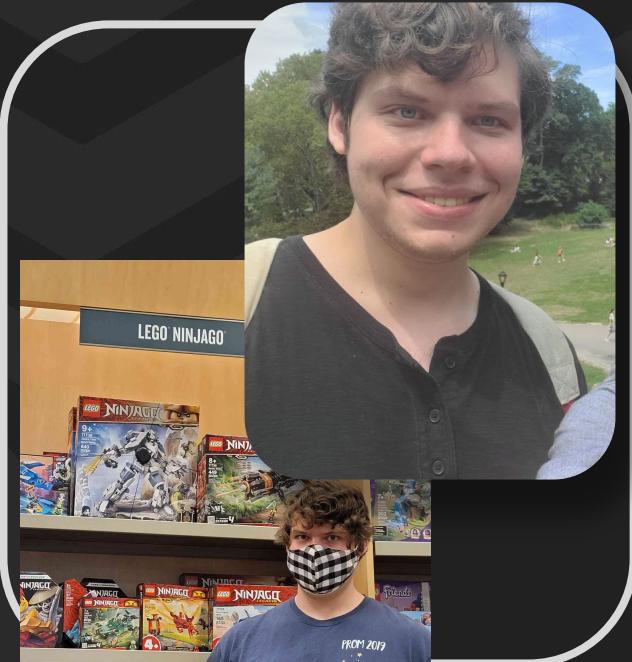
@ghoul6405 on 

*Computer Science, Senior, he/him*

I'm a comp sci major, and a game developer working on tabletop and video game design.

Some of my favorite games are Monster Hunter, Breath of the Wild, and Caves of Qud

Feel free to ask me design questions! (or for ttrpg recs)



# Whalen - Secretary (servant boy)

@cocoa0270 on 

*Information, Communication, and Technology;  
Senior?; he/they*

Self-published point'n'click adventure game dev  
under label Master Suite (hopefully on Steam by  
the time of this meeting)

I like tea and board games.

My favorite games are Rusty Lake, Submachine,  
and a bunch of other stupid Flash ones from back  
in the day.

Stencyl 'expert'



# Emma Berry - Treasurer

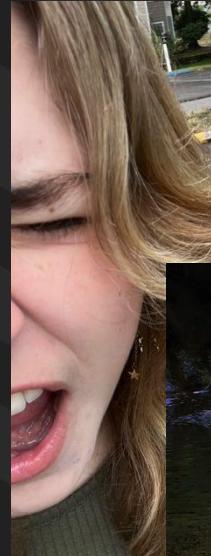
@coolkid1770 on 

*Computer Science, Junior*

My names Emma, I do frontend development, graphic design, and 3d modeling in my free time, aside from the nerd stuff I also like to skate, watch movies, and bake

My favorite games are Don't Starve, Little Big Planet, and Cult of the Lamb

If you have any questions about design or story writing I can try my best to help!



# Jordan Freyman - Marketing Chair

@jar\_cvfm on 

Computer Science, Senior, he/him

Hi I'm Jordan! I'm a programmer and an artist. I also like drawing, D&D, writing, LOTR, and metal music!!

My favorite games are Baldur's Gate 3, Minecraft, Fortnite, Undertale, Scarlet Hollow, and probably others that I can't think of rn 

Hmu if you need game design ideas/input!



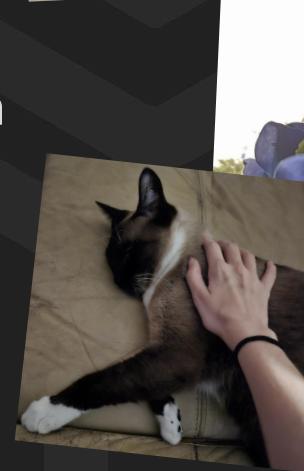
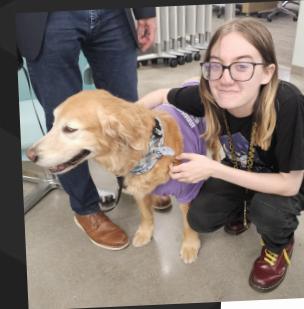
# Ares - Creative Chair

@cherricola on 

*Computer Programming & Applications;  
Junior?; he/they*

Hey, I'm Ares! I'm a programmer, pixel / 2D / 3D artist, 2D / 3D animator, writer, voice actor, musician, and D&D DM! My primary focus is on improving accessibility in gaming.

My favorite games are Limbus Company, Lethal Company, Stardew Valley, and Project Zomboid!



# Parker Dennison - Social Chair

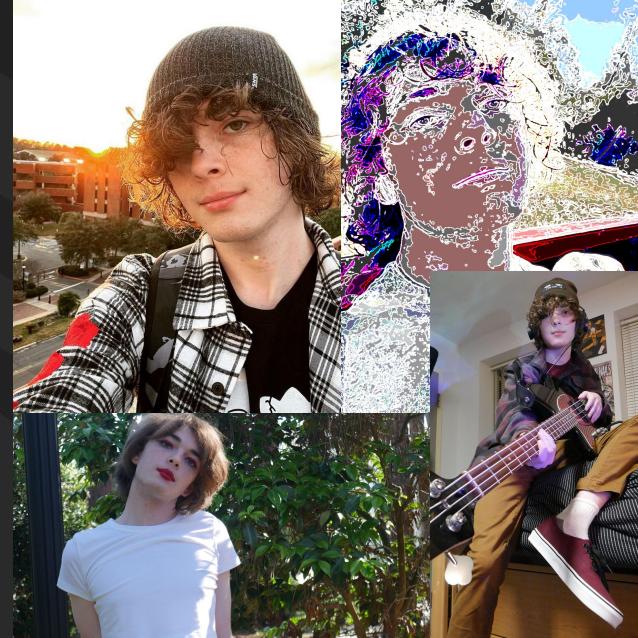
@.parkermdenni on



*Studio Art specializing in Electronic Art,  
Junior, he/him*

I'm a Studio Art major pursuing a minor in Computer Science. I have skills in 3D rendering engines and Electronic art.

Some games I like are: Bethesda Game Studio games, The Zelda series, Sega Games, Metroidvanias, The Doom series, and games released during the 90s in general.



# A word on # career-development

If you're looking for an internship or a job in the games industry, post your resume, portfolio, website - whatever you're using to apply - in # career-development and we'll all try to do our best to give feedback.



Fig. 5: A promotional image for last year's career workshop



Fig. 5 1/2: A total lie

# Our Meeting Schedule:

Date	Week #	GBM Title	Secondary Event	Presenter
29 Aug	1	(No Meeting)	Involvement Fair	
5 Sep	2	Intro to Club and New Club Project		Club
12 Sep	3	Intro to Game Design		Chris
19 Sep	4	Intro to 3D Game Dev in Godot		Dion
26 Sep	5	Intro to 3D Modelling in Blender		Jake, Parker, Emma
3 Oct	6	Blender Animations		Ares
10 Oct	7	Blender Materials		Parker, Jake
17 Oct	8	Pixel Art		Ares, Emma
24 Oct	9	Tile Maps		Jake, Ares
31 Oct	10	Spooky Game Night Social	CANDY FOR ALL (No Candy)	Jack Skellington
7 Nov	11	Writing for Games		Emma, Chris
14 Nov	12	UI Design		Emma, Jake
21 Nov	13	3D Math		Dion
28 Nov	14	Thanksgiving Break		
5 Dec	15	Goodbye Chris Social		Chris
12 Dec	16	Finals		

# Last Year's Club Project

- Last year we made a Pirate Party Game
- We had 10+ contributors
- Many had never used Godot before
- We showcased it at the Seminole Innovators Showcase last Spring
- It turned out to be a lot of fun!



PARTY PIRATES!!!

# New Club Project

- With the Seminole Innovators
- A Mario Party-like game
- Make your own minigames
- Made in Godot
- No experience is required
- Need programmers, artists, musicians, designers, etc.
- First meeting at 6pm!!!



# Next Week's Workshop:

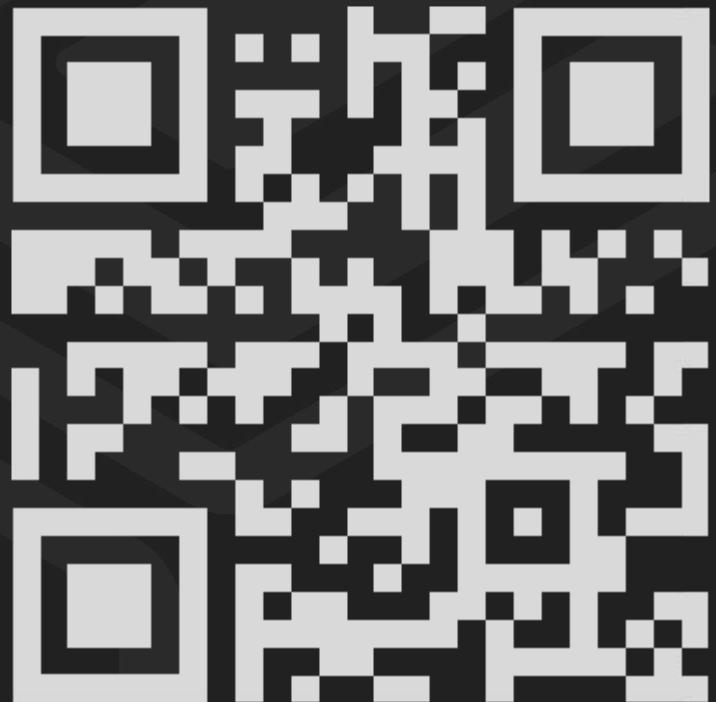
- Intro to Game Design
- Topics we will cover:
  - Game Design Documents
  - Design Process
  - Types of Design
  - Examples:
    - Party Pirates
    - Upcoming Workshops



# Exit Survey



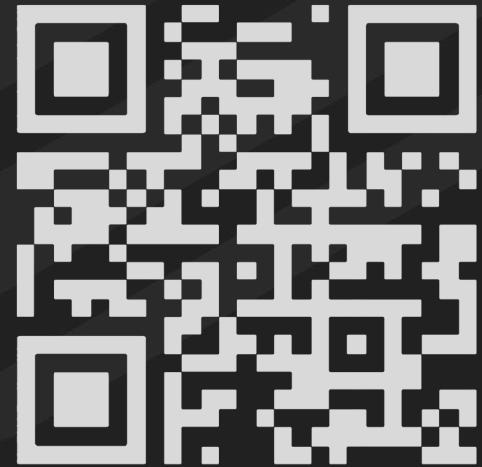
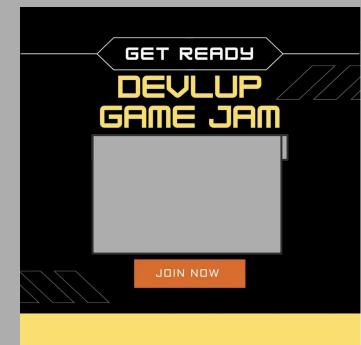
Fig. 1: *Homer dislikes exit surveys.*



# Join our Discord and visit our website!

Join our Discord server using the QR code to stay in touch with the club!

Meet other DevLUp FSU members, “showoff” your work, share resources, take part in game jams, and stay up to date on all our future events!



 [fsu.devlup.org](http://fsu.devlup.org)

# Raffle Time!

